**List of examples of the international instruments other States Parties have reported are relevant to Article 6(3)[[1]](#footnote-1)**

States Parties may use the following non-exhaustive list to guide their response to question 2.C of the Initial Reporting template or they may use it as a checklist (by ticking the box next to the agreements the reporting State is a Party to and considers relevant to Article 6(3)).

|  |  |  |
| --- | --- | --- |
| i) | 1868 St. Petersburg Declaration on exploding bullets |  |
| ii) | 1899 Hague Declaration on expanding bullets |  |
| iii) | 1899 Hague Regulations |  |
| iv) | 1907 Hague Regulations |  |
| v) | 1948 Convention on the Prevention and Punishment of the Crime of Genocide |  |
| vi) | 1949 Geneva Conventions |  |
| vii) | 1949 Geneva Conventions: Common Article 3 |  |
| viii) | 1954 Hague Convention for the Protection of Cultural Property in the Event of Armed Conflict |  |
| ix) | 1954 Hague Protocol for the Protection of Cultural Property in the Event of Armed Conflict |  |
| x) | 1977 Protocol I to the Geneva Conventions |  |
| xi) | 1977 Protocol II to the Geneva Conventions |  |
| xii | 1994 Convention on the Safety of United Nations and Associated Personnel |  |
| xiii) | 1995 Protocol on Blinding Laser Weapons |  |
| xiv) | 1996 Protocol II to the Convention on the Use of Certain Conventional Weapons |  |
| xv) | 1997 Anti-Personnel Mine Ban Treaty |  |
| xvi) | 1998 Rome Statute of the International Criminal Court: Articles 8(2)(a) and (b) |  |
| xvii) | 1998 Rome Statute of the International Criminal Court: Articles 8(2)(c) and (e) |  |
| xviii) | 1999 Second Protocol to the Hague Convention of 1954 for the Protection of Cultural Property in the Event of Armed Conflict |  |
| xix) | Other (please specify) |  |

1. Please be advised that the ATT Secretariat maintains this non-exhaustive list of examples based on the international agreements other States Parties have reported ‘are relevant’ to Article 6(3) in their Initial Reports. [↑](#footnote-ref-1)